

8 Questions redone

2. How would -0.75 be represented on a 16-bit machine? Let's assume that we are using IEEE 754 Half-precision float, which uses a 5-bit biased exponent. (The format for IEEE 754 is sign bit, exponent bit, and then mantissa).

- (A) 0xB99A
- (B) 0xDCDA
- (C) 0xDCDB
- (D) 0xF400
- (E) 0xBA00
- (F) 0xF001
- (G) None of the above

4. Assume 0x4A436C12C53281AD (64 bit number) is stored at memory address 0x29, what is the value at 0x2B assuming it is stored in little endian vs big endian?

- (A) Little Endian: 0x43 Big Endian: 0x81
- (B) Little Endian: 0x6C Big Endian: 0x32
- (C) Little Endian: 0x81 Big Endian: 0x43
- (D) Little Endian: 0x32 Big Endian: 0x6C

12. Given the code:

```
typedef struct from{
    short my;
    unsigned long point;
    int ofview[10];
    char thejedi[4];
}areevil;
```

Assume a pointer to the struct is stored at memory address 0x40 with a value of 0x90, at what memory address would ofview[3] be stored? Assume no padding.

- (A) 0x9E
- (B) 0xA1
- (C) 0x112
- (D) 0xA6
- (E) 0xA8
- (F) 0x106
- (G) 0x108